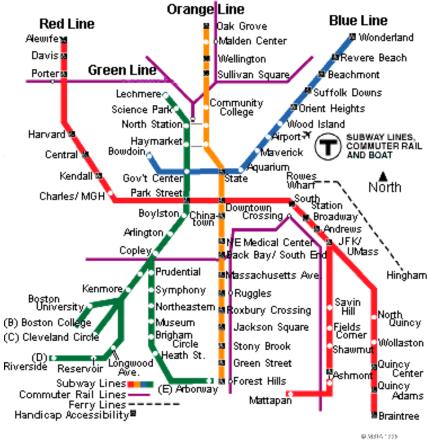
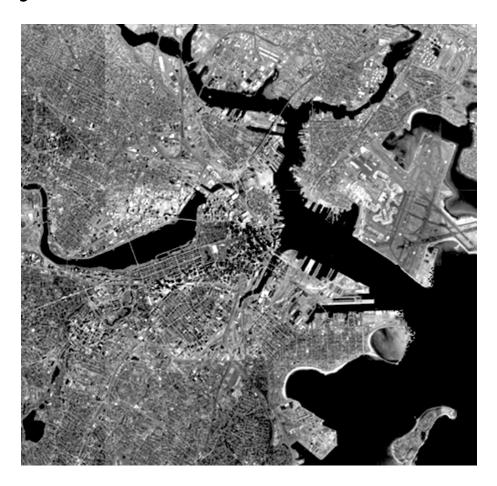
# A very practical MBTA subway map







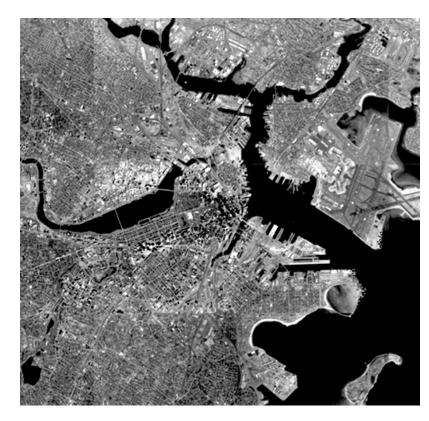
# A very realistic MBTA subway map





# Which is more useful when you are trying to figure out how many stops there are between you and your destination?



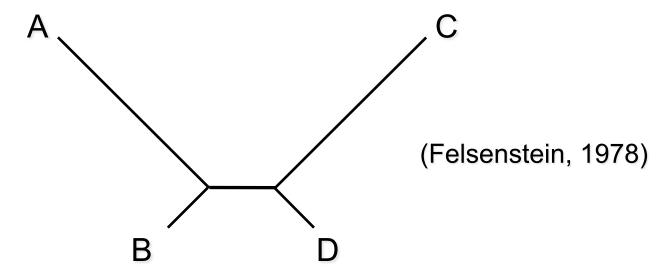


T...The Alternate Route.

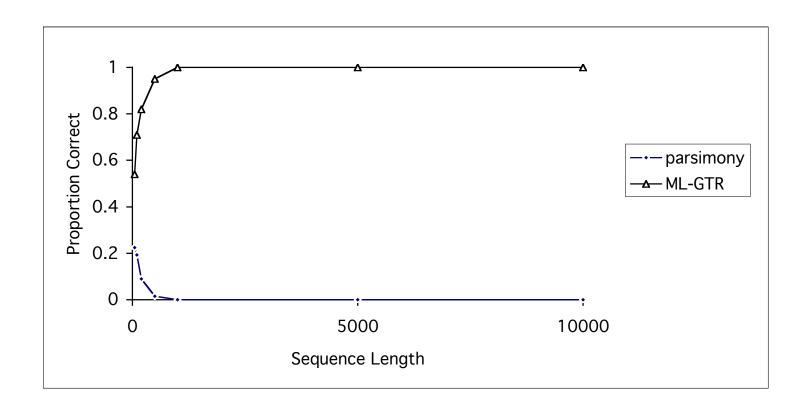
#### Why do models matter?

 Model-based methods including ML and Bayesian inference (typically) make a consistent estimate of the phylogeny (estimate converges to true tree as number of sites increases toward infinity)

... even when you're in the "Felsenstein Zone"



# In the Felsenstein Zone



Simulation model = GTR

#### Why do models matter (continued)?

- Parsimony is inconsistent in the Felsenstein zone (and other scenarios)
- Likelihood is consistent in any "zone" (when certain requirements are met)

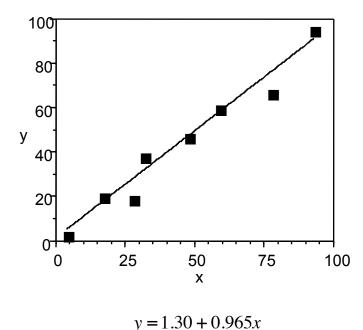
But this guarantee requires that the model be specified correctly!

Likelihood can also be inconsistent if the model is oversimplified

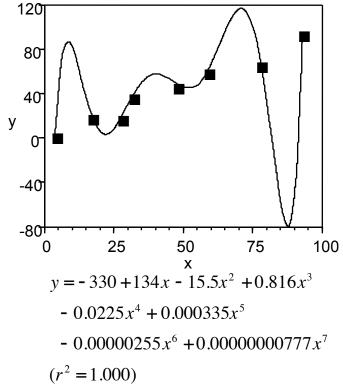
 Real data always evolve according to processes more complex than any computationally feasible model would permit, so we have to choose "good" rather than "correct" models

#### What is a "good" model?

 A model that appropriately balances fit of the data with simplicity (parsimony, in a different sense)
 i.e., if a simpler model fits the data almost as well as a more complex model, prefer the simpler one



 $(r^2 = 0.963)$ 



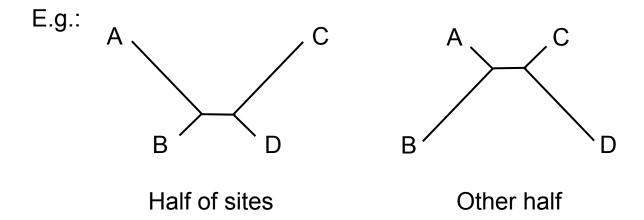
# "The Principle of Parsimony" in the world of statistics

- Burnham and Anderson (1998): Model Selection and Inference
  - Parsimony lies between the evils of underfitting and overfitting. The concept of parsimony has a long history in in the sciences. Often this has been expressed as "Occam's razor"—shave away all that is not necessary. Parsimony in statistics represents a tradeoff between bias and variance as a function of the dimension of the model. A good model is a balance between under- and over-fitting.

#### Why models don't have to be perfect

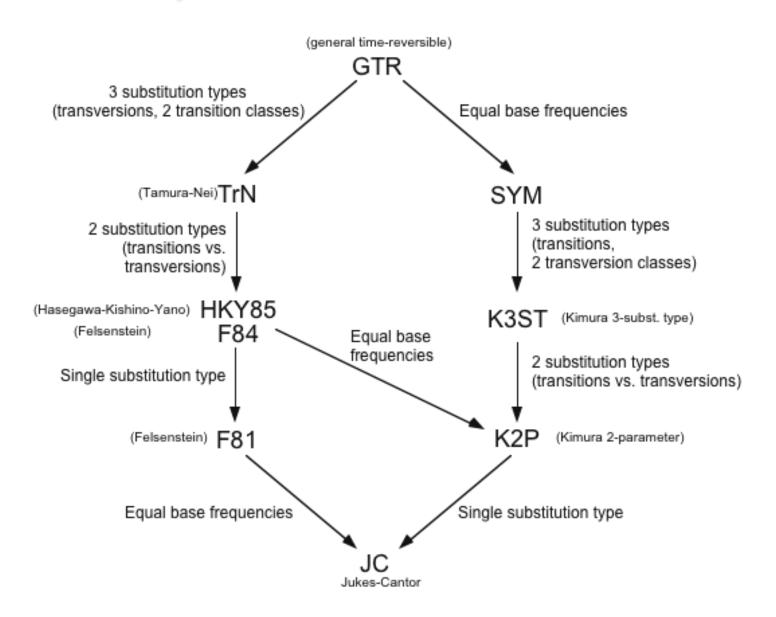
Assertion: In most situations, phylogenetic inference is relatively robust to model misspecification, as long as critical factors influencing sequence evolution are accommodated

**Caveat:** There are some kinds of model misspecification that are very difficult to overcome (e.g., "heterotachy")



Likelihood can be consistent in Felsenstein zone, but will be inconsistent if a single set of branch lengths are assumed when there are actually two sets of branch lengths (Chang 1996)

#### GTR Family of Reversible DNA Substitution Models



# Among site rate heterogeneity

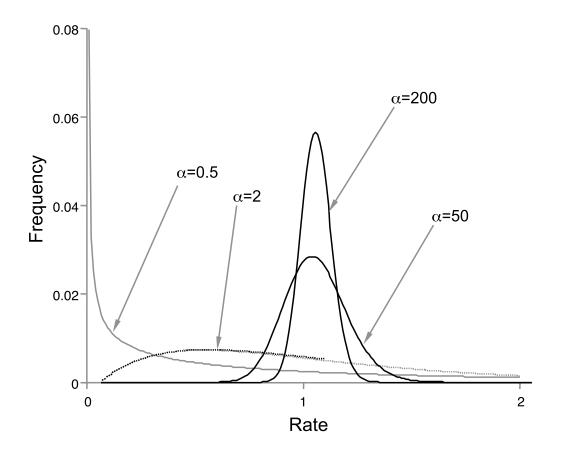
```
equal rates?
```

```
Lemur AAGCTTCATAG TTGCATCATCA ...TTACATCATCCA
Homo AAGCTTCACCG TTGCATCATCCA ...TTACATCCTCAT
Pan AAGCTTCACCG TTACGCCATCCA ...TTACATCCTCAT
Goril AAGCTTCACCG TTACGCCATCCA ...CCCACGGACTTA
Pongo AAGCTTCACCG TTACGCCATCCT ...GCAACCACCCTC
Hylo AAGCTTTACAG TTACATTATCCG ...TGCAACCGTCCT
Maca AAGCTTTTCCG TTACATTATCCG ...CGCAACCATCCT
```

#### Proportion of invariable sites

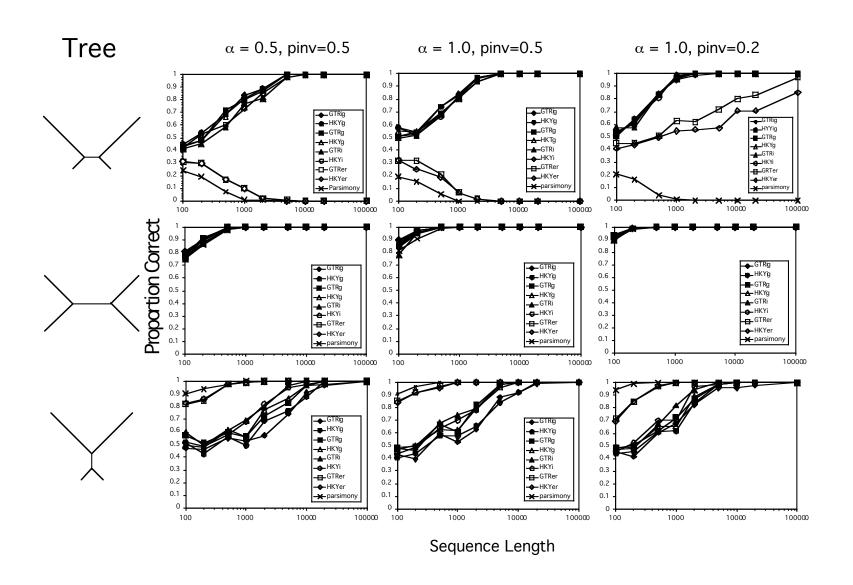
- Some sites extremely unlikely to change due to strong functional or structural constraint (Hasegawa et al., 1985)
- Gamma-distributed rates
  - Rate variation assumed to follow a gamma distribution with shape parameter  $\alpha$
- Site-specific rates (another way to model ASRV)
  - Different relative rates assumed for pre-assigned subsets of sites

#### Modeling ASRV with gamma distribution



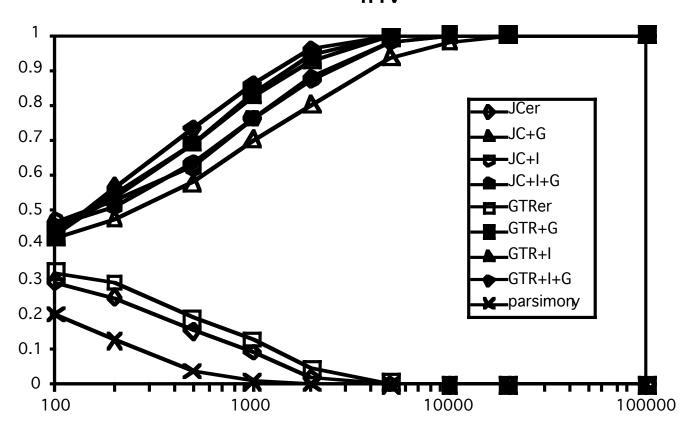
...can also include a proportion of "invariable" sites ( $p_{inv}$ )

#### Performance of ML when its model is violated

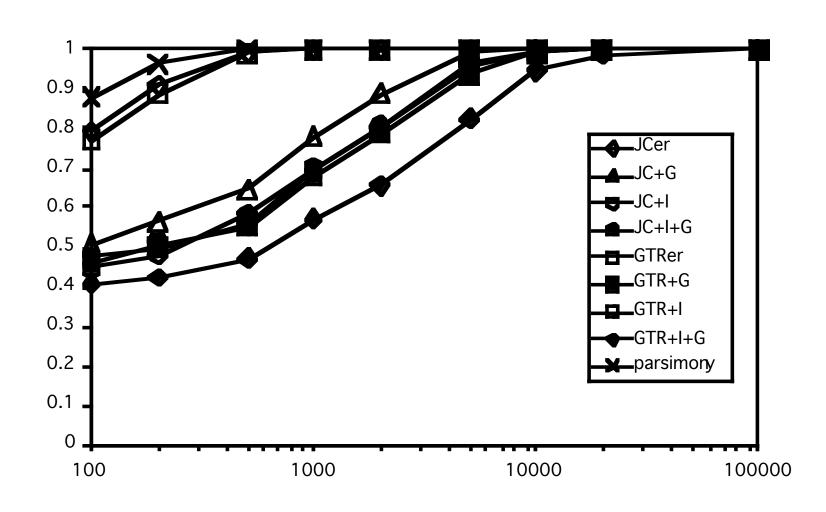


# "MODERATE"-Felsenstein zone

$$\alpha = 1.0, p_{inv} = 0.5$$



# "MODERATE"—Inverse-Felsenstein zone



#### Model selection criteria

Likelihood ratio tests

$$\delta = -2(\ln L_0 - \ln L_1)$$

If model  $L_0$  is nested within model  $L_1$ ,  $\delta$  is distributed as  $\chi^2$  with degrees-of-freedom equal to difference in number of free parameters

Akaike information criterion (AIC)

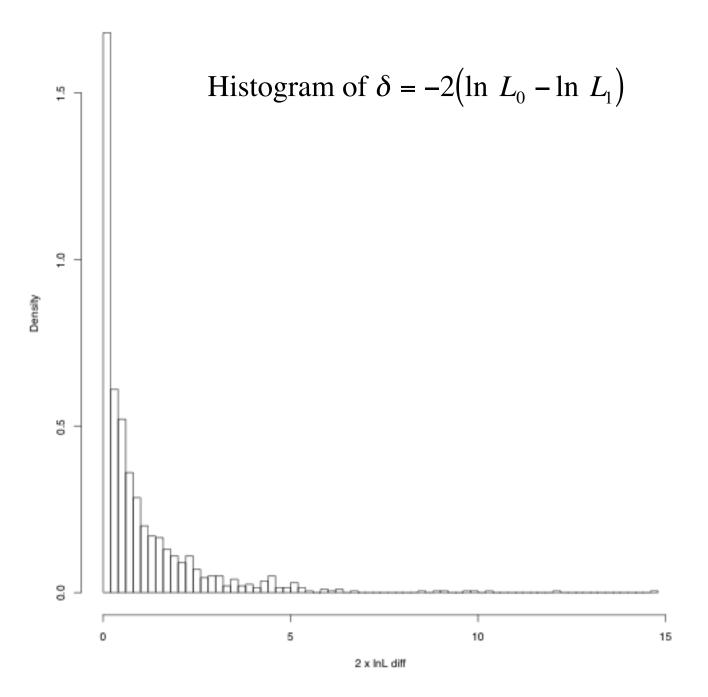
$$AIC_i = -2\ln L_i + 2K$$

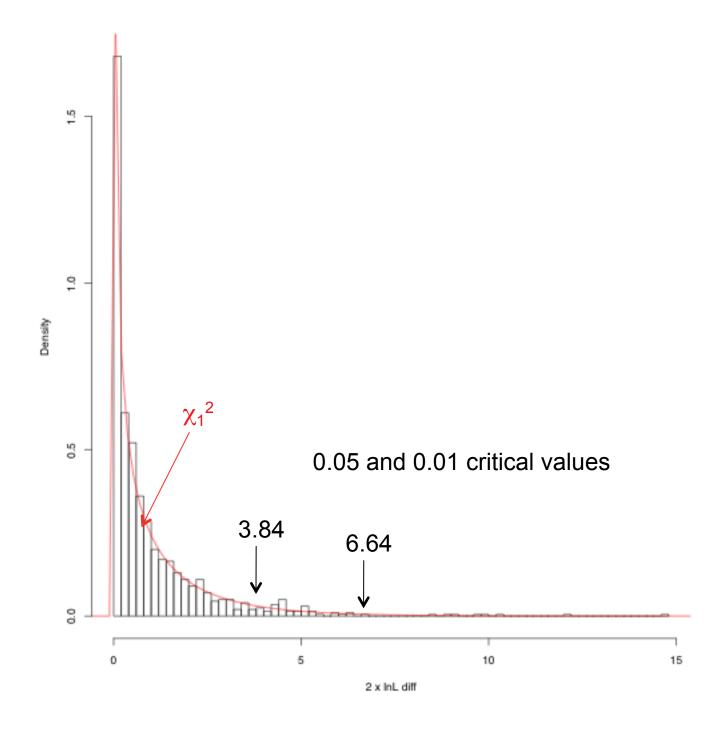
where *K* is the number of free parameters estimated

Bayesian information criterion (BIC)

$$BIC_i = -2\ln L_i + K\ln n$$

where *K* is the number of free parameters estimated and *n* is the "sample size" (typically number of sites)





### What is PAUP\*?

#### A multipurpose program for phylogenetic analysis

- Simple, intuitive interface
- Wide variety of analyses available in a single program (facilitates exploration)

#### Searching for optimal evolutionary trees:

- Parsimony
- Distance

Minimum evolution

Least-squares

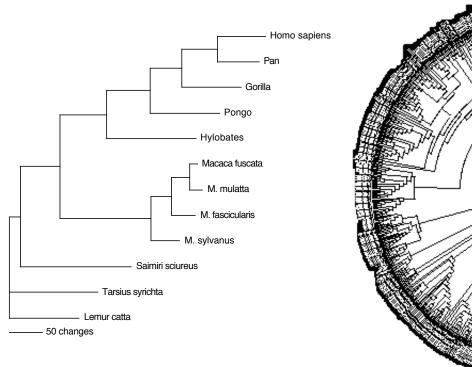
Weighted least squares (Fitch-Margoliash)

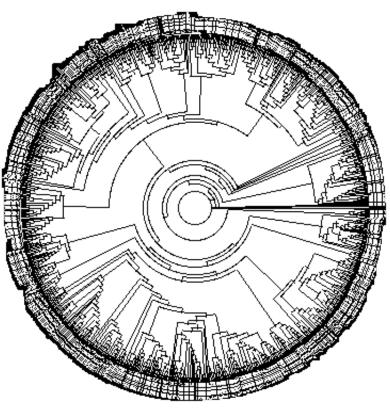
Maximum likelihood (under a variety of models)

### Tree-search algorithms

- Exact
  - Branch and bound
  - Exhaustive search
- Heuristic (local search)
  - Nearest-neighbor interchange (NNI)
  - Subtree pruning-regrafting (SPR)
  - Tree bisection-reconnection (TBR)
  - Edge contract-refine (2-ECR)
  - Star decomposition
  - Quartet puzzling
- Clustering/algorithmic
  - Neighbor-joining (including BioNJ)
  - UPGMA

# Decent graphics





# Confidence and hypothesis testing

- Bootstrap
- Jackknife
- Kishino-Hasegawa test
- Shimodaira-Hasegawa test
- Shimodaira approximately unbiased test
- Nonparametric Templeton and winning-sites tests
- Permutation tests
- Partition homogeneity (ILD) test

#### Models

- **DNA substition models** (both for distance and ML)
  - Jukes-Cantor
  - Kimura 2-parameter and 3ST
  - HKY85 and Felsenstein84
  - General time reversible (including any arbitrary submodel)
- Amino acid models (new)
  - PAM
  - JTT
  - mtREV
  - WAG
  - Any user-specified rate matrix
  - GTR

#### Among-site rate variation

- Gamma-distributed
- Proportion of invariable sites
- Gamma + P<sub>inv</sub>
- Site-specific

### Other analyses and functions

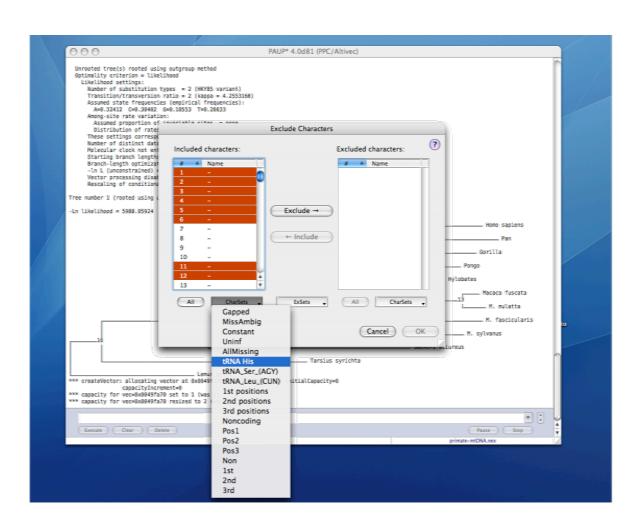
- Summarizing agreement among trees
  - Strict consensus
  - Majority-rule consensus
  - Adams consensus
  - Agreement subtrees
- Filtering/sorting trees
  - By compatibility with consensus
  - By tree score
- Tree output and description
  - Cladograms
  - Phylograms
  - Unrooted trees
- Reconstruction of ancestral character states
  - Parsimony
  - ML
- Tree-to-tree distances (RF, agreement metric, "ABC")
- Import/export of foreign formats (PHYLIP, Mega, NBRF, Hennig/Nona/TNT)

#### Some new features

- Amino acid models
- Vectorized parsimony and likelihood calculations (Altivec, SSE)
- Multithreaded (pthreads, OpenMP) for multiprocessor and multicore machines
- Supertrees (MRP, strict consensus merger, others?)
- Soon...
  - Simple checkpointing
  - Parallel tree evaluation (MPI and PVM)
  - Improved tree-search heuristics (e.g., "ratchet")

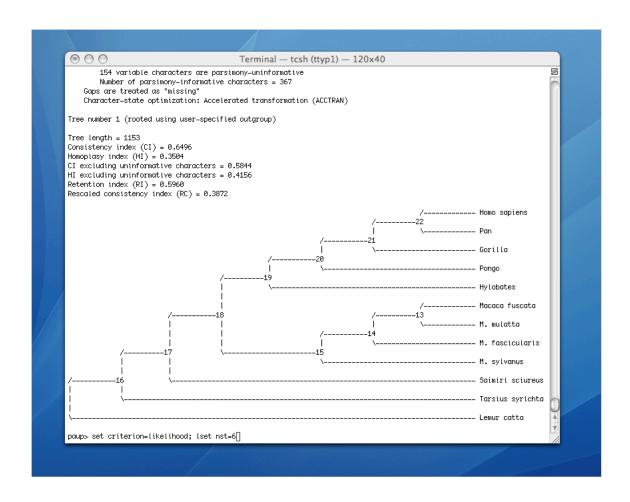
### PAUP\* 4.0 Platforms

#### OS X (native)



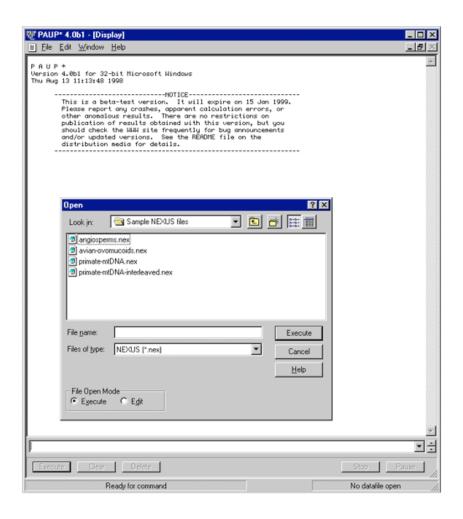
### PAUP\* 4.0 Platforms

#### Linux/Unix/OS X Terminal



### PAUP\* 4.0 Platforms

#### Microsoft Windows (full GUI almost finished)



## Helpers/Collaborators



Jim Wilgenbusch (support, documentation, production)



Chuck Bell (coauthor of version 4.0 manual)



John Huelsenbeck



Paul Lewi



**David Bryant** 



**Peter Waddell**